



7. Bar to Action:

The Participant agrees that this agreement may be pleaded as a bar to any action, suit or proceeding taken at any time by the Participant against LazeRage Combat Simulations arising out of or as a consequence of Laser Skirmish or any incidental activities.

8. Parental Consent:

Where the agreement is executed by a parent or legal guardian for and on behalf of the Participant, the person so executing warrants that he or she has the authority to do so and that such parent or guardian or other person agrees to indemnify LazeRage Combat Simulations in terms of the indemnity contained in clauses 1.1, 1.2, 1.3, 1.4, 1.6, 1.7 hereof.

9. Confidentiality:

The Participant must keep the terms of this agreement confidential and no disclosure of the terms of this agreement is to be made by the Participant other than for the purposes of obtaining legal advice.

10. Binding on Successors:

This agreement binds the heirs, administrators, executors, personal representatives, dependants (if any) and successors of the Participant and endures for the benefit of LazeRage Combat Simulations and its successors and assigns.

11. Definitions:

In this agreement, unless inconsistent with the with the context or subject matter: "All Claims" means all claims, actions suits, demands, damages interest and costs arising out of or as a consequence of the Participants participation in Laser Skirmish, including any incidental activity; "Any Loss" means any loss, damage or injury to person (including the Participant) or property including but not limited to:

- 11.1. Any damage or injury occasioned to the Participant howsoever by :- (i)Any logs trees and branches or any part thereof; (ii)Any rocks, falling boulders or stones; (iii) Any rivers creeks or streams or any other body of water existing at a LazeRage Combat Simulations venue; (iv)Any snakes, spiders or other wildlife whatsoever; (v)Other participants; (vi) Any equipment supplied to the Participant by LazeRage Combat Simulations; (vii)Or otherwise arising out of the Participants involvement with LazeRage Combat Simulations
- 11.2. Any damage or injury occasioned to a Participant as a result of another Participant :-
 - 11.2.1. Slipping on rocks, boulders, logs, trees land and/or any other substance; and/or
 - 11.2.2. Falling over, and/or colliding with another participant whether caused by: - (a) Negligence; or (b) accident or (c) another participant; or (d) Flora or fauna; or (e) however otherwise caused.
- 11.3. "Laser Skirmish" means the outdoor game run by LazeRage Combat Simulations.
- 11.4. "Laser Skirmish Venue" means the location at which Laser Skirmish is being convened;
- 11.5. "Participant" means that person described under the heading "Participant Details" on the first page of this agreement.

12. Signatures:

Executed as an agreement:

By signing this agreement you acknowledge that you have carefully read and understood the contents of this agreement and that you are aware that it contains a release of liability and a waiver of rights.

COMPLETE FORM HERE IF YOU ARE OVER 18:-

(PARTICIPANT'S FULL NAME)

(Signature of Participant)

Signature of Witness of the Participant

Dated: (DD/MM/YY) ___/___/___

IMPORTANT NOTE:
Do you give permission for LazeRage Combat Simulations to photograph you during its events and use such images for promotional purposes? () Yes () No

GUARDIAN TO COMPLETE FORM HERE IF THE PARTICIPANT IS UNDER 18:-

PRINT PARTICIPANT'S FULL NAME

Relationship: _____

(SIGNEE'S FULL NAME)
(If signing on behalf of Participant, print relationship to Participant)

who warrants that he or she has authority to sign this Discharge, Release and Indemnity on behalf of the Participant and agrees to indemnify LazeRage Combat Simulations in accordance with the indemnities contained in this agreement.

Signature of Guardian

Signature of Witness of the Guardian

Dated: (DD/MM/YY) ___/___/___

**NOTE: To be effective as a Deed, Participant's, their parent's or guardian's execution of this document must be signed in the presence of a witness who must also sign in the place provided.*